

Access through Council Parks and Reserves

PRINT FORM

You may use this form to obtain approval to gain access through Council owned parks and reserves. Do not use this form for access through Crown lands or privately owned lands.

Advisory Notes

- Please allow a minimum of 10 working days for submission and processing of this application.
- Council has the right to decline access through its reserves at any time. This may be due to wet weather or any other negative environmental impacts, including those which may cause harm to endangered ecological communities.
- **Council will assess your application and contact you regarding the outcome of the assessment, including any applicable fees and bonds that may be required in accordance with Council fees and charges.**
- Any areas affected by works that are in excess of those detailed in this form may incur additional restoration costs. Council's inspecting Officer shall make estimates of such work.
- Council has the right to decline access through its reserves at any time. This may be due to suitability of existing access, wet weather or any other negative environmental impacts, including those which may cause harm to endangered ecological communities.
- All fields in this application are mandatory. An incomplete application will result in rejection of this application.

Property Owners Details

Name:

Street Address:

Postcode:

Phone:

Mobile No:

E-mail address:

Signature:

Date:

Position:

Contractors Details – If Applicable

Name:

Street Address:

Postcode:

Phone:

Mobile No:

E-mail address:

Signature:

Date:

Position:

Public Liability Insurance

\$20 Million Public Liability Insurance is mandatory on all applications. Your application will not be processed without a policy in place and a certificate of currency provided. Georges River Council must indemnified (as Interested Party)

Insurer:

Policy Number:

- I have attached evidence of the engaged contractor's public liability insurance (at a minimum of \$20 million) and listed Georges River Council as an Interested Party

Details of proposed access

- These details are not final and are subject to conditions imposed by Council as part of your final permit.

Park/Reserve Name:

Location:

Site Address:

Suburb:

Postcode:

Proposed Use:

eg. Transport building materials to rear of private land using small tip truck.

Date(s) of Access:

Hours of Access:

Why is access not available at the property via other entry points:

List all machinery that requires access (All descriptive details e.g. type, size, weight estimated number of trips etc):

Declaration

- I declare that all the information supplied on this application form is true and correct. I have read and understood any terms and conditions that may have been provided and will abide by these conditions.
- I understand that it is the responsibility of the application to locate all services prior to the commencement of works. Contact "Dial Before You Dig" by Telephone on 1100 or www.1100.com.au

Owners Signature:

Date:

Applicants must ensure that all sections have been completed in full and that all supporting information indicated is attached before lodging the application with Council.

Print form

Printed form can be submitted in person at Hurstville or Kogarah Service Centres or it can be posted via the postal address Georges River Council, PO Box 205, Hurstville NSW 1481

Privacy Notice

Georges River Council is required under the *Privacy and Personal Information Protection Act 1998* to collect, maintain and use your personal information in accordance with the Information Privacy Principles. Your personal information is being collected to process your application. Council may use your personal information for the purposes of processing your application. Council is regarded as the agency that holds the information and will not disclose your personal information without your consent unless authorised or required by law. You may apply to access or amend your information by contacting Council on 9330 6400 or at mail@georgesriver.nsw.gov.au.

